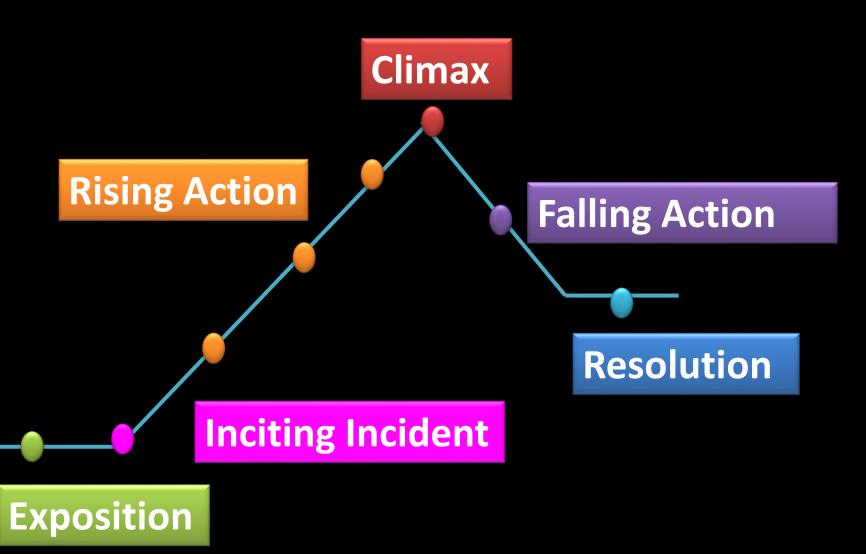
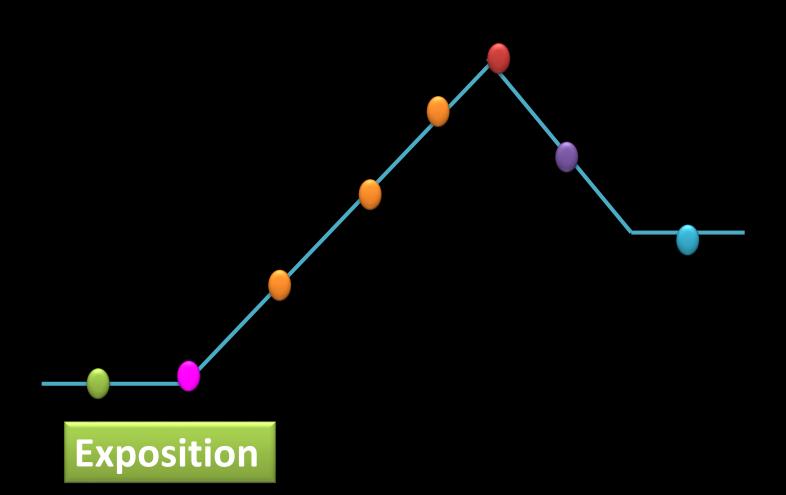


Plot is the term used to describe the series of events that make up a story.

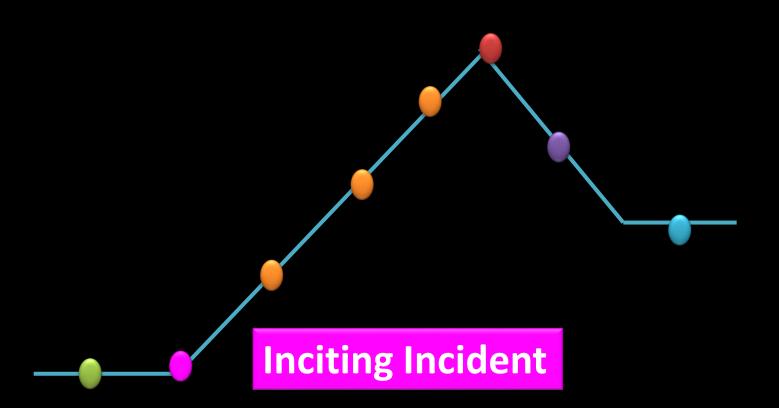
All stories require plots that have a <u>beginning</u>, <u>middle</u>, and an <u>end</u>. Each part of the plot drives from the one proceeding it to create a complete story.





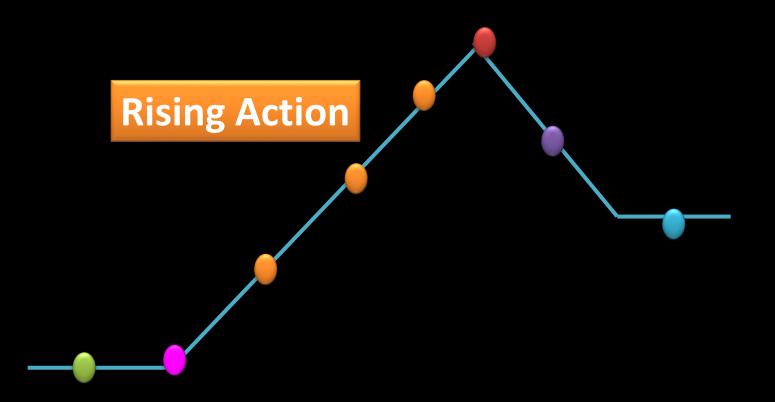
EXPOSITION

- The <u>beginning</u> of the story or novel. It may be short or long, but it is usually <u>flat</u> (little action or emotion).
- <u>Setting</u> and <u>characters</u> are introduced to the reader.



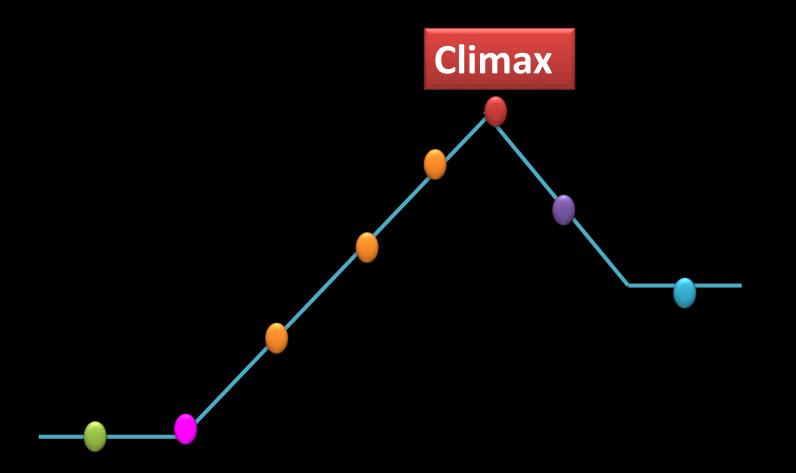
INCITING INCIDENT

- Occurs during the <u>exposition</u>.
- The initial event which triggers the rest of the story.
- Inciting incidents are not always <u>obvious</u> you may not even catch them when reading the story.



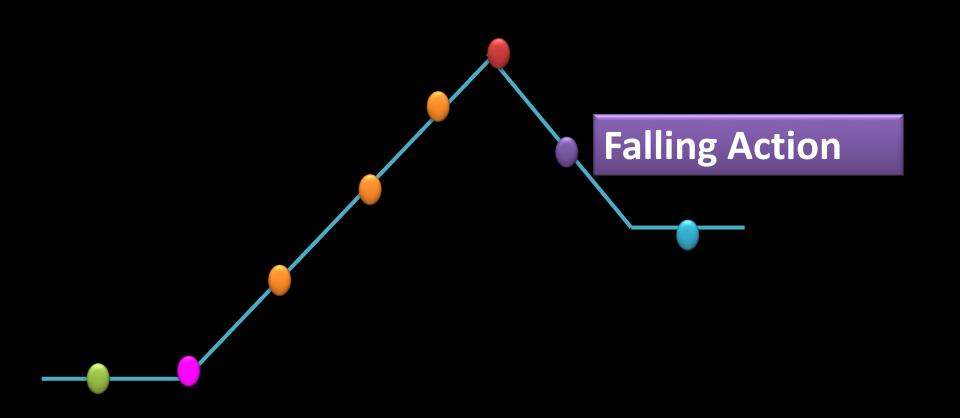
RISING ACTION

- Characters are developed, conflicts are increased and motives are introduced.
- Generally, this is the major part of the story or novel.



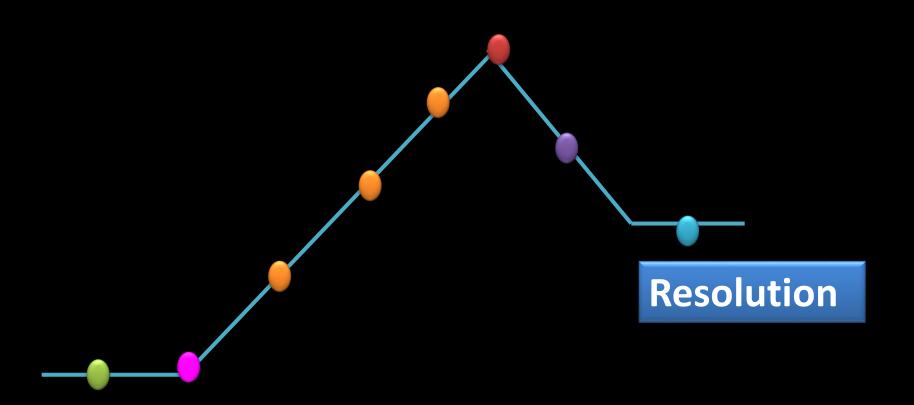
CLIMAX

- The high point of the story in which the major <u>conflicts</u> erupt in some kind of final showdown (fight, argument, tense emotional moment, etc.)
- The <u>"winner"</u> will be clear (but there's not always a winner).
- This is the point of the story where something changes.



FALLING ACTION

- The events that immediately follow the climax.
- Tying of loose ends.



RESOLUTION

- Where everything ends.
- The reader may get a sense of <u>closure</u> or may be asked to <u>think</u> about what might come next.
- In fairy tales, the resolution is the <u>happy</u> ending.
- In some novels, you may get to read about the characters many years later.

*NOTE:

Some plots follow slightly different outlines and require special literary techniques such as **flashback** or **foreshadowing**.

flashback

 a scene or event from the past that appears in a story out of order to explain something in the present.

<u>foreshadowing</u>

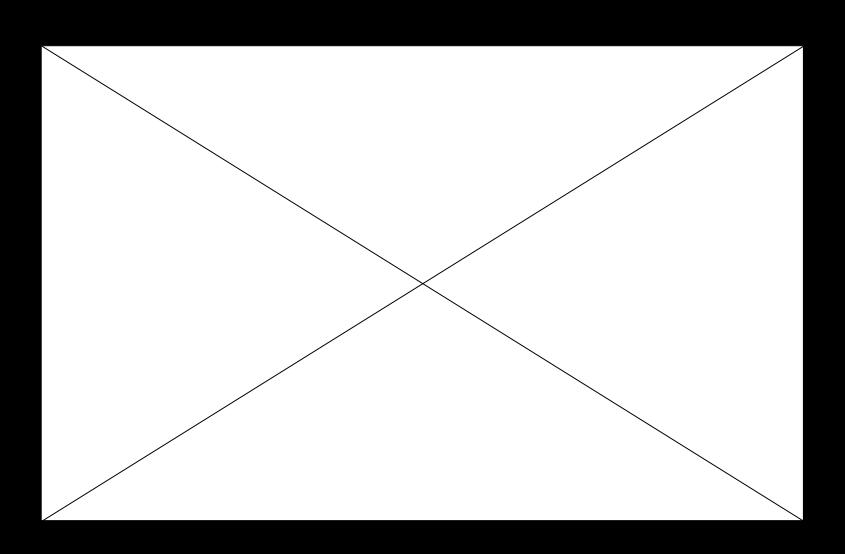
hints at future plot actions.

PLOT DIAGRAM Practice:

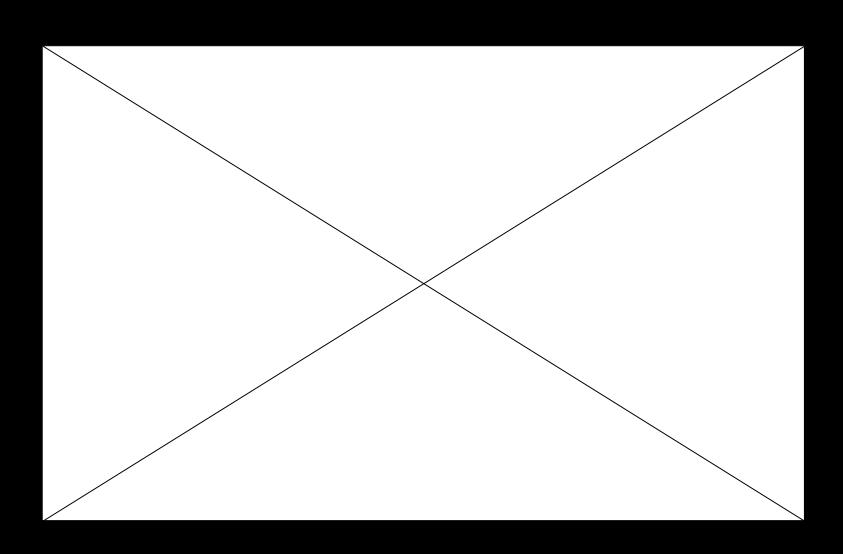
A Boy Named Sue and Puff the Magic Dragon

- 1. Draw a plot diagram on a piece of loose leaf.
- 2. Listen to the song and fill in 5 events that make up the parts of a plot diagram.
 - Exposition
 - Inciting incident
 - Rising action
 - Climax
 - Falling action
 - Resolution

A Boy Named Sue

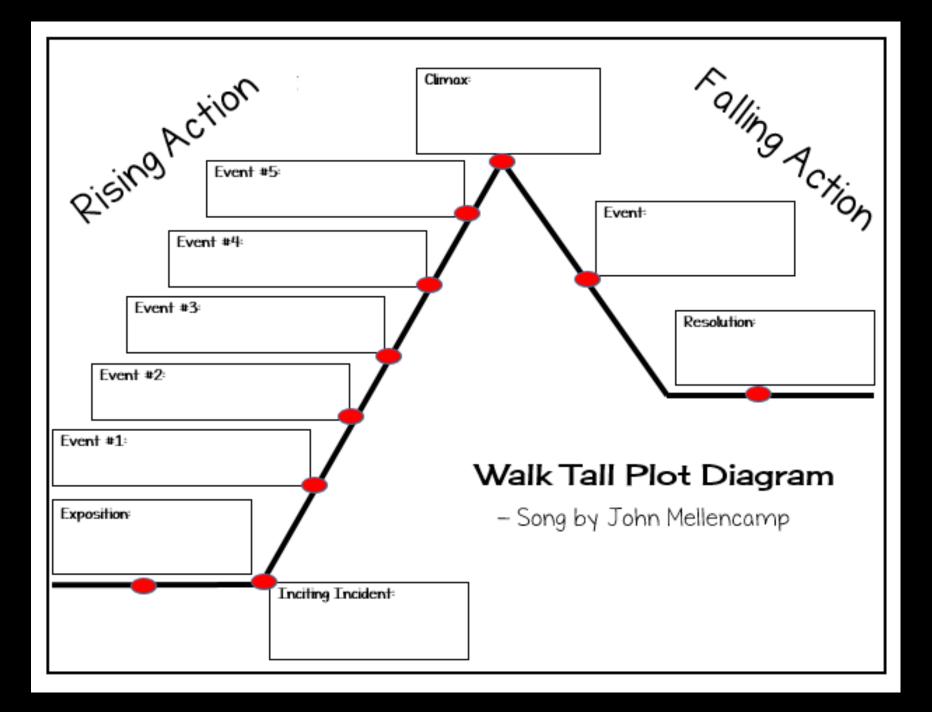


Puff the Magic Dragon



PLOT DIAGRAM ASSIGNMENT:

"Walk Tall" by John Mellencamp

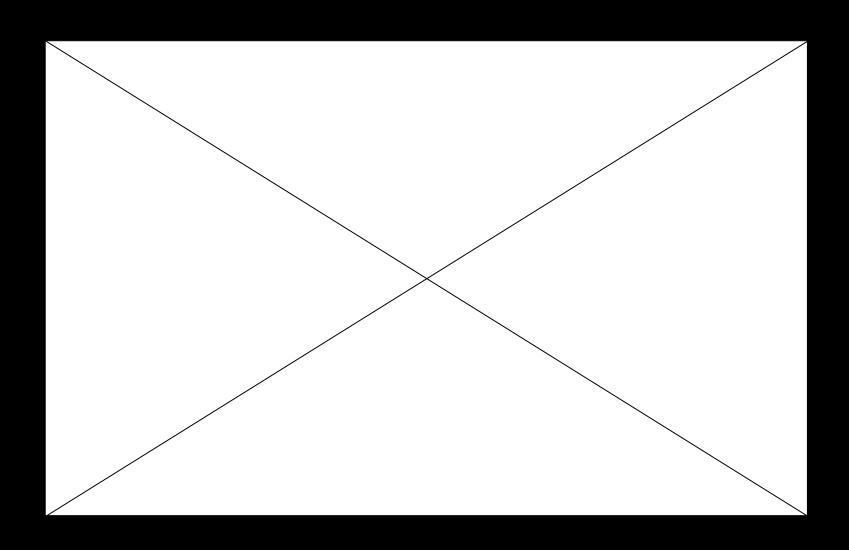


- 1. Watch the "Walk Tall" music video.

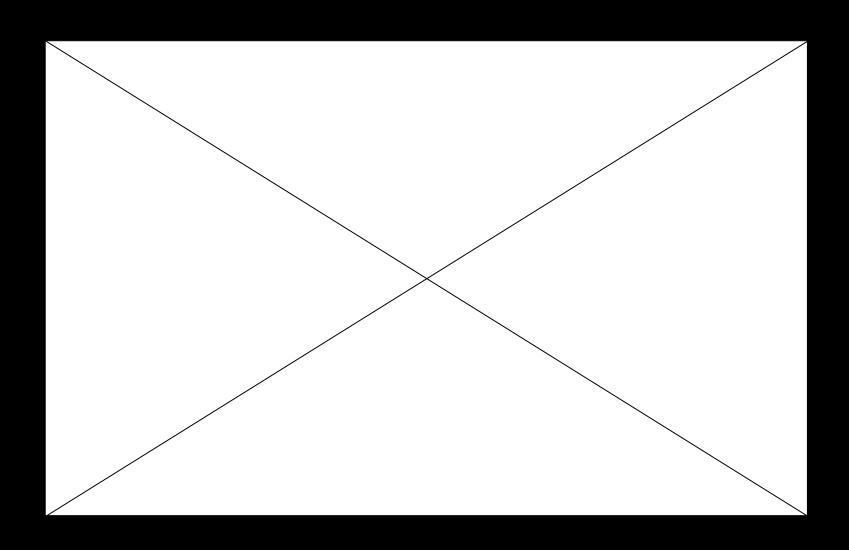
 Pay close attention we will watch it twice.
- 2. Summarize each of the flowing in the spaces provided on the plot diagram.
 - a) Exposition
 - b) 5 rising action events
 - c) Climax
 - d) 1 falling action event
 - e) Resolution

"Walk Tall" by John Mellencamp

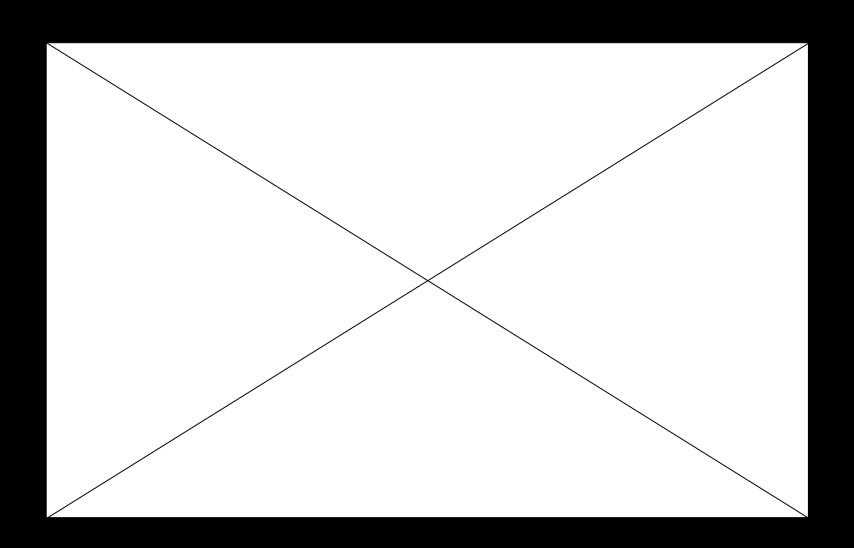
The Nights the Lights Went Out in Georgia



The Wreck of the Edmond Fitzgerald

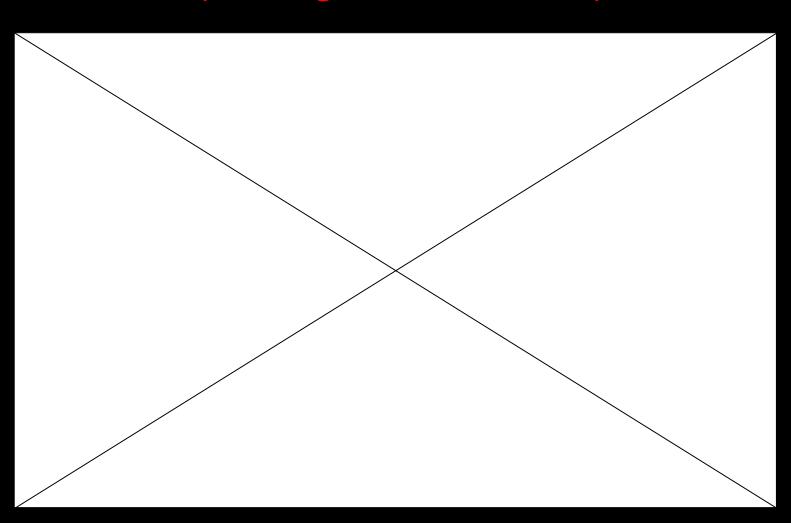


The Button



Cargo

(Warning: Zombie Violence)



Stepwise

